

NAME: _____

RACE: _____

PLAYER: _____

CONCEPT: _____

CAMPAIGN: _____

DESCRIPTION: _____

SAVAGE WORLDS

AGILITY

▲ 4 □ 6 ◇ 8 ◇ 10 ◇ 12

- Boating △□◇◇◇
- Driving △□◇◇◇
- Fighting △□◇◇◇
- Lockpicking △□◇◇◇
- Piloting △□◇◇◇
- Riding △□◇◇◇
- Shooting △□◇◇◇
- Stealth △□◇◇◇
- Swimming △□◇◇◇
- Throwing △□◇◇◇
- _____ △□◇◇◇
- _____ △□◇◇◇

SMARTS

▲ 4 □ 6 ◇ 8 ◇ 10 ◇ 12

- Gambling △□◇◇◇
- Healing △□◇◇◇
- Investigation △□◇◇◇
- K. (Battle) △□◇◇◇
- Notice △□◇◇◇
- Repair △□◇◇◇
- Streetwise △□◇◇◇
- Survival △□◇◇◇
- Taunt △□◇◇◇
- Tracking △□◇◇◇
- _____ △□◇◇◇
- _____ △□◇◇◇

SPIRIT

▲ 4 □ 6 ◇ 8 ◇ 10 ◇ 12

- Intimidation △□◇◇◇
- Persuasion △□◇◇◇
- _____ △□◇◇◇
- _____ △□◇◇◇
- _____ △□◇◇◇
- _____ △□◇◇◇

STRENGTH

▲ 4 □ 6 ◇ 8 ◇ 10 ◇ 12

- Climbing △□◇◇◇
- _____ △□◇◇◇

VIGOR

▲ 4 □ 6 ◇ 8 ◇ 10 ◇ 12

- _____ △□◇◇◇
- _____ △□◇◇◇

BENNIES

○
NORMAL: 3

CHARISMA

○
NORMAL: 0

PACE

○ ○
NORMAL: 6 NORMAL: 6
RUNNING

HINDRANCES

EDGES

RAISE CALCULATOR

- 1, 5, 9, 13, 17, 21, 25, 29, 33, 37, 41
- 2, 6, 10, 14, 18, 22, 26, 30, 34, 38, 42
- 3, 7, 11, 15, 19, 23, 27, 31, 35, 39, 43
- 4, 8, 12, 16, 20, 24, 28, 32, 36, 40, 44

EXPERIENCE

NOVICE:

○○○○○ 5: _____

○○○○○ 10: _____

○○○○○ 15: _____

SEASONED:

○○○○○ 20: _____

○○○○○ 25: _____

○○○○○ 30: _____

○○○○○ 35: _____

VETERAN:

○○○○○ 40: _____

○○○○○ 45: _____

○○○○○ 50: _____

○○○○○ 55: _____

HEROIC:

○○○○○ 60: _____

○○○○○ 65: _____

○○○○○ 70: _____

○○○○○ 75: _____

LEGENDARY:

○○○○○ 80: _____

○○○○○ 90: _____

○○○○○ 100: _____

○○○○○ 110: _____

GEAR

○ TOTAL WT CARRIED

LOAD LIMIT

STRENGTH X 5

○

NOTES

ATTACKS

WEAPON	DAMAGE	RANGE	OBSERVATIONS
WEAPON	DAMAGE	RANGE	OBSERVATIONS
WEAPON	DAMAGE	RANGE	OBSERVATIONS

PARRY

NATURAL SHIELD WEAPON TOTAL

○ — ○ — ○ — ○

2 + 1/2 FIGHTING

TOUGHNESS

SHIELD NATURAL ARMOUR TOTAL

(RANGED) ○ — ○ — ○

2 + 1/2 VIGOR TORSO

HEAD ARMS LEGS

HEALTH

○ -1

↓

○ -2

↓

○ -3

↓

☠

↑

○ -2

↑

○ -1

FATIGUE